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## Ultimate Indie Mash Selection

Sickhouse is proud to present the selection for Ultimate Indie Mash! Save the date of the show : 24th May accessible online! our Youtube channel 



Inés Alcolea (she/her) - *[System]*

An immersive game created with twine, confronting the player with the role of passivity in the current aggressive system.

👉 <https://inesalcolea.itch.io>





#### Ré Ni Fhloinn (she/they) - *Body Focused Repetitive Behaviour*

Body Focused Repetitive behaviour is a small game about a weird stim, nail biting, playing with your hair, picking at scabs... and ADHD

👉 <https://renilinn.itch.io>



#### Outer Plays Eszter (she/they) & Joanna (she/they) - *Something To Reach For*

Have you ever found yourself elbow-deep in a sewer? Or followed ants disappearing into a hole? But most importantly, have you ever lost something that was important to you? Then you and Leah have something in common. "Something to Reach For" is a short interactive fiction game. To play, all you need is a mouse and some decision-making brainpower.

👉 <https://outerplays.itch.io>





### Team TELE Yuta Tanaka (he/him) - *TELE*

An experimental narrative game to look into the lives of others. Inspired by the experience of the makers the game reflect on isolation and depression in times of remote work.

👉 <https://team-tele.itch.io/tele>



### Samuel Baidoo (they/them) - *Plum Road Tea Dream*

Find the seven sanctuaries created by the mysterious 'S' and discover the untold stories and memories, the need for a safer world and the potential for healing. The game wants to inspire reflection about grief, identity, crying, human touch and rituals.

👉 <https://planning.goodcompany.be/nl/producties/plum>

## *The Shaman, the Outsider, and the Diet of Worms*

### Article Discussion

*The Shaman, the Outsider, and the Diet of Worms* (abbr. Diet of Worms) is a [International Academic Publication](#) (TAP) detailing the [academic residence](#) of anthropologist Mst. Kerefanha Oromin in a [Kinakha Sitenlen](#) village in the [Free Territories](#).<sup>[1]</sup> During the residency, Kerefanha intends to write an anthropological report on the Kinakha Sitenlen, and through an injury to his leg ends up being initiated into 'worm-eating' practice (now referred to as [Kinakha Sitenlen Manism](#)<sup>[2]</sup>), and claims to see 'worms' that cause illness.

Shortly after its publication, Kerefanha disappeared and was not seen in public again, widely believed to have left [Qusentan society](#) to live with the Kinakha Sitenlen. Attempts to contact him through expeditions in the Free Territories were unsuccessful, and his date and location of death are unknown.<sup>[3]</sup>

Since its publication, the book has been extremely controversial academically and in



### Stanwix Buster (he/him) - *The Shaman, The Outsider and the Diet of Worms*

Multi-medium experience, presented as a collection of in-universe materials centred around the book *The Shaman, The Outsider and the Diet of Worms* an

centred around the book *The Shaman, the Outsider, and the Diet of Worms*, an autobiography of an anthropologist visiting a remote village. This includes the book itself, a republication with a preface, and a wiki page made 400 years after it was published. It is up to the player/reader to decide what parts of these materials, if any, are truthful.

👉 <https://stanwixbuster.itch.io>



**nuel (they/them) *Globoform***

Turns out, exploding a guy has consequences. Corporate spies Zoë and Gabe have messed up. There's only one thing they can do: escape to an alternate universe. But running can only get you so far. An interactive episodic story that shifts between comic, game and animation.

👉 <https://nuel.pw>



**Alecu (él/them) *Ventilastation Game Console***

Ventilastation is the first game console from Latin America. A large fan spins a bar with lots of LEDs and a tiny computer, creating an odd circular display where games literally run at 600 RPMs. Players control the spinning action with a hacked testing lab dashboard, a submarine-grade gamepad or even a dance-dance mat.

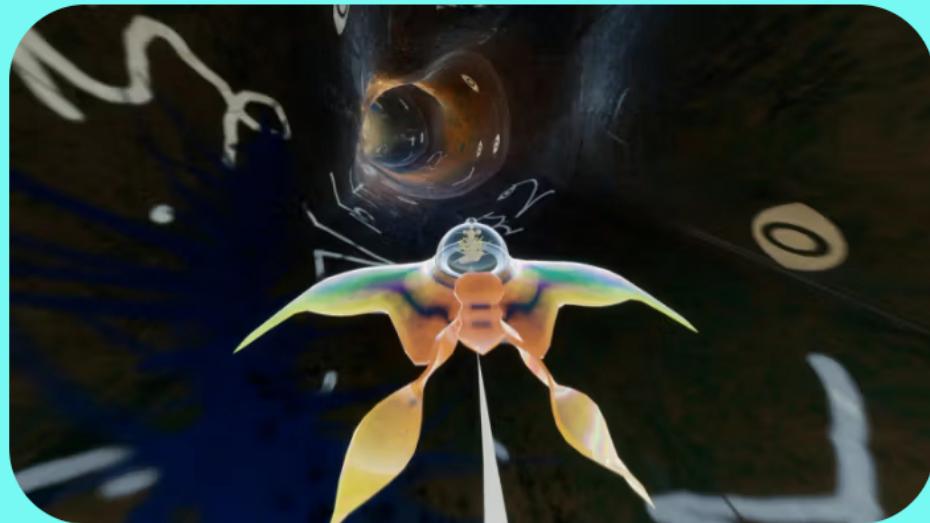
👉 <https://ventilastation.protocultura.net/en/>



Playful Systems LLC Jonah Warren (he/him) *Sloppy Forgeries*

A fast-paced, two-player local multiplayer painting game. Two players compete on a shared screen, each armed with a mouse, a blank canvas, and a few simple paint tools. Each round, players select an abstracted version of a famous painting from art history. Players race to copy the painting as quickly and accurately as possible.

👉 <https://playfulsystems.com>



alpha\_rats (he/they) & GLOR1A (she/they) *SWARM*

An ongoing live A/V and video game project exploring different pathways for collective participation, using an afro-futurist virtual world as a stage for live broadcast and performance.

👉 <https://swarm.nok.baby>

Sickhouse's New Location

New built coming up!

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